Insertion-Sort $(A)$		cost	times
1	for $j = 2$ to A.length	$c_1$	n
2	key = A[j]	$c_2$	n-1
3	// Insert $A[j]$ into the sorted		
	sequence $A[1 \dots j-1]$ .	0	n-1
4	i = j - 1	$c_4$	n-1
5	<b>while</b> $i > 0$ and $A[i] > key$	$c_5$	$\sum_{j=2}^{n} t_j$
6	A[i+1] = A[i]	$c_6$	$\sum_{j=2}^{n} (t_j - 1)$
7	i = i - 1	$c_7$	$\sum_{j=2}^{n} (t_j - 1)$
8	A[i+1] = key	C8	n-1

The running time of the algorithm is the sum of running times for each statement executed; a statement that takes  $c_i$  steps to execute and executes n times will contribute  $c_i n$  to the total running time. To compute T(n), the running time of INSERTION-SORT on an input of n values, we sum the products of the *cost* and *times* columns, obtaining

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 \sum_{j=2}^{n} t_j + c_6 \sum_{j=2}^{n} (t_j - 1) + c_7 \sum_{j=2}^{n} (t_j - 1) + c_8 (n-1).$$

Even for inputs of a given size, an algorithm's running time may depend on which input of that size is given. For example, in INSERTION-SORT, the best case occurs if the array is already sorted. For each  $j=2,3,\ldots,n$ , we then find that  $A[i] \leq key$  in line 5 when i has its initial value of j-1. Thus  $t_j=1$  for  $j=2,3,\ldots,n$ , and the best-case running time is

$$T(n) = c_1 n + c_2 (n-1) + c_4 (n-1) + c_5 (n-1) + c_8 (n-1)$$
  
=  $(c_1 + c_2 + c_4 + c_5 + c_8) n - (c_2 + c_4 + c_5 + c_8)$ .

We can express this running time as an + b for *constants* a and b that depend on the statement costs  $c_i$ ; it is thus a *linear function* of n.

If the array is in reverse sorted order—that is, in decreasing order—the worst case results. We must compare each element A[j] with each element in the entire sorted subarray A[1..j-1], and so  $t_j = j$  for j = 2, 3, ..., n. Noting that

<sup>&</sup>lt;sup>6</sup>This characteristic does not necessarily hold for a resource such as memory. A statement that references m words of memory and is executed n times does not necessarily reference mn distinct words of memory.