Reinforcement Learning

Odelia Schwartz 2017

Forms of learning?

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- Unsupervised learning
- Supervised learning
- Reinforcement learning

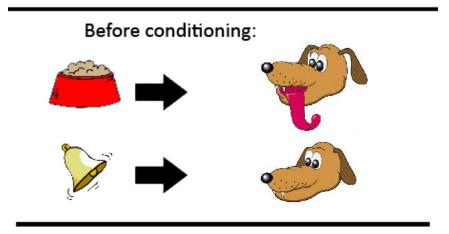
Forms of learning

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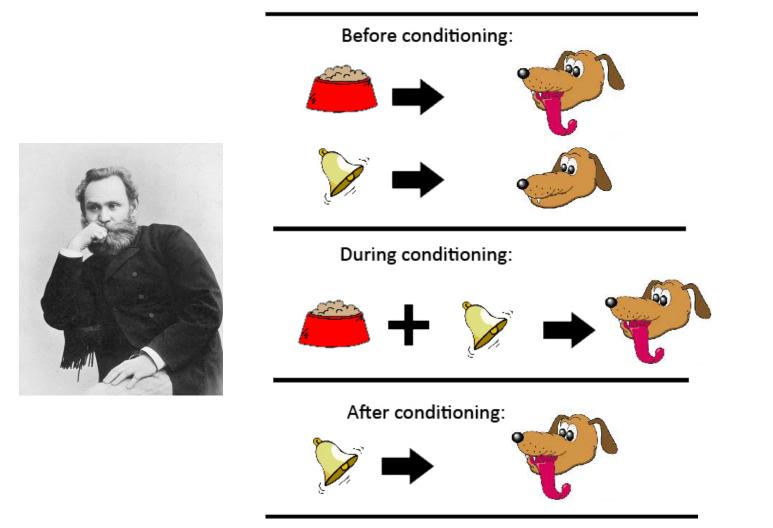
Another active field that combines computation, machine learning, neurophysiology, fMRI

Pavlov and classical conditioning





Pavlov and classical conditioning



Modern terminology

- Stimuli
- Rewards
- Expectations of reward: behavior is learned based on expectations of reward
- Can learn based on consequences of actions (instrumental conditioning); can learn whole sequence of actions (example: maze)

- Can describe classical conditioning and range of related effects
- Based on simple linear prediction of reward associated with a stimulus (error based learning)
- Includes weight updating as in the perceptron rule we did in lab, but we learn from error in predicting reward

- Minimize difference between received reward and predicted reward
- Binary variable u (1 if stimulus is present; 0 if absent)
- Predicted reward v
- Linear weight w

v = wu

• If stimulus u is present:

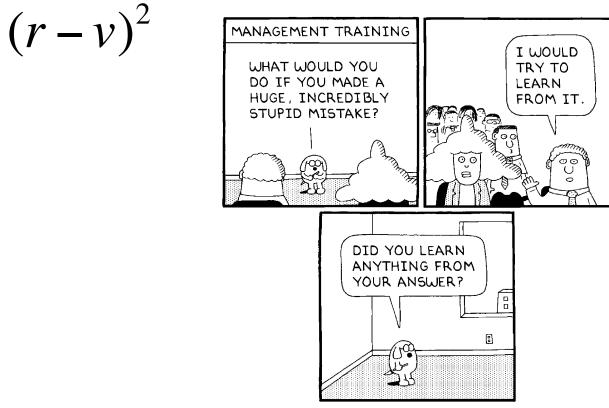
 $\mathcal{V} = \mathcal{W}$

based on Dayan and Abbott book

• Minimize squared error between received reward r and predicted reward v:

$$(r-v)^2$$

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In Niv and Schoenbaum 2009

• Minimize squared error between received reward r and predicted reward v: $(r - v)^2$

(average over presentations of stimulus and reward)

• Update weight:

$$w \rightarrow w + \varepsilon (r - v) u$$

 ${\cal E}$ learning rate

Also known as delta learning rule: $\delta = r - v$

• Update weight:

$$w \rightarrow w + \varepsilon (r - v)u$$

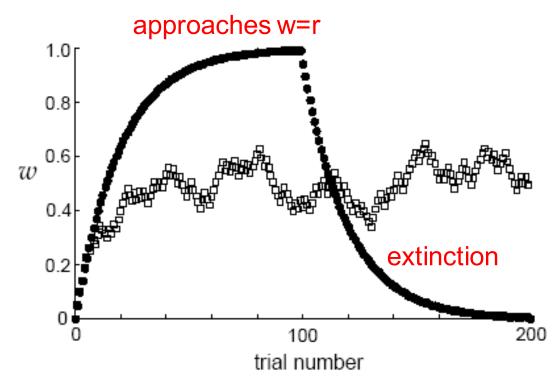
• Simpler notation: if a stimulus is presented at trial n (we'll just take u as 1 and set v to w):

$$v_{n+1} = v_n + \epsilon (r_n - v_n)$$

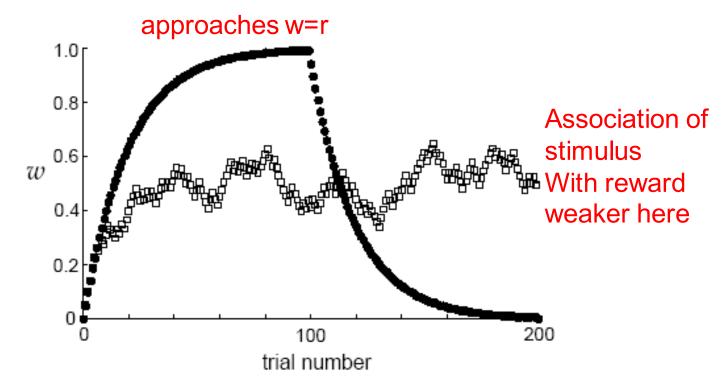
• So if a stimulus is presented at trial n:

$$v_{n+1} = v_n + \epsilon (r_n - v_n)$$

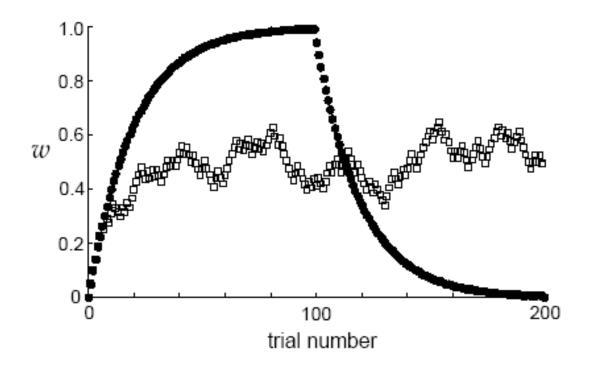
- What happens when learning rate = 1?
- What happens when it is smaller than 1?



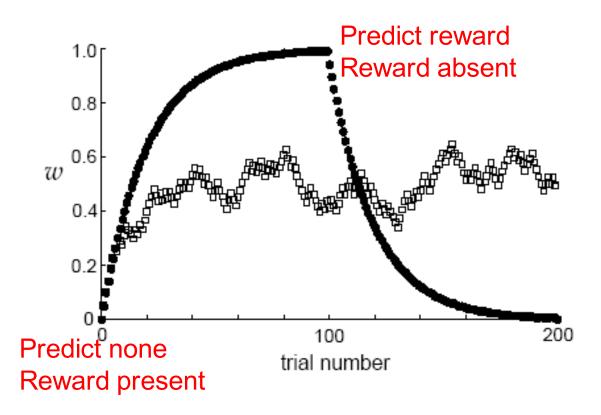
- Solid: First 100 trials: reward (r=1) paired with stimulus; next 100 trials no reward (r=0) paired with stimulus (learning rate .05)
- Dashed: Reward paired with stimulus randomly 50 percent of time



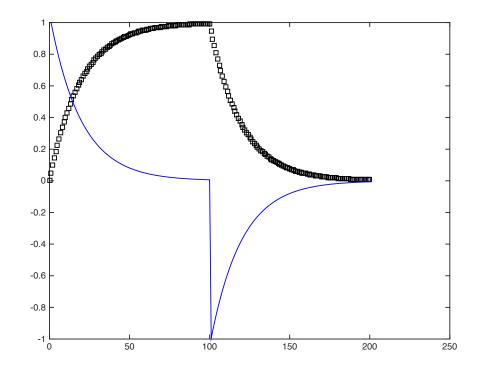
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- Curves show w over time
- What is the predicted reward v and the error (r-v)?

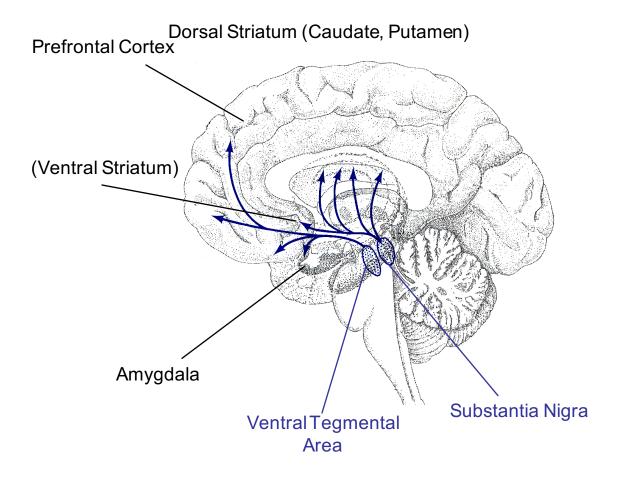


- Curves show w over time
- What is the predicted reward v and the error (r-v)?



- Black curve: v
- Blue curve: (r-v)

Dopamine areas



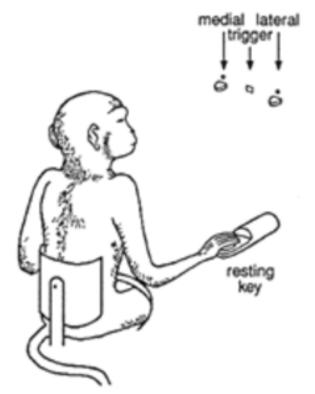
From Dayan slides

Dopamine roles?

Dopamine roles?

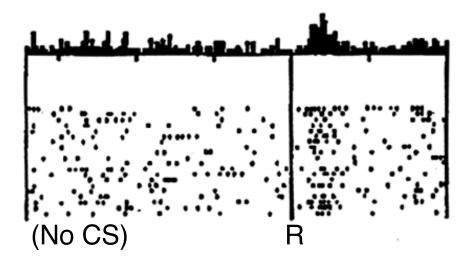
Associated with...

- reward (we'll see prediction error)
- self-stimulation
- motor control (initiation)
- addiction

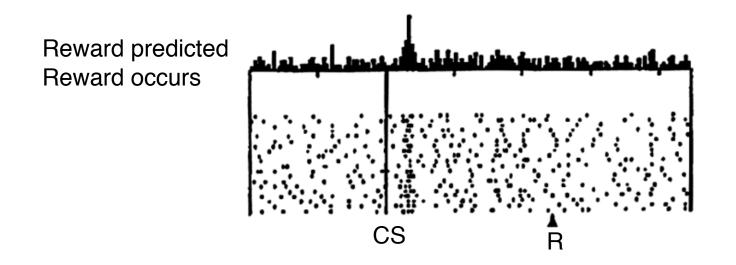


- Monkey trained to respond to light or sound for food and drink rewards (instrumental conditioning)
- Finger on resting key until sound is presented

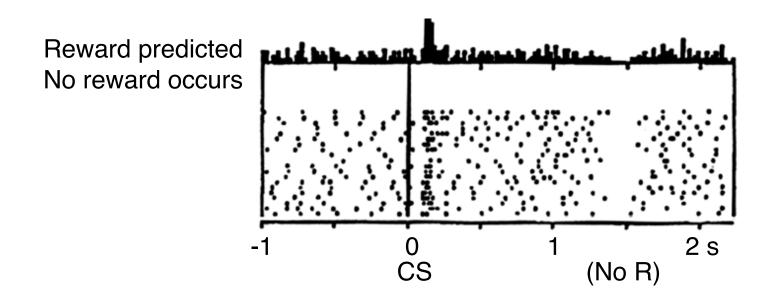
No prediction Reward occurs



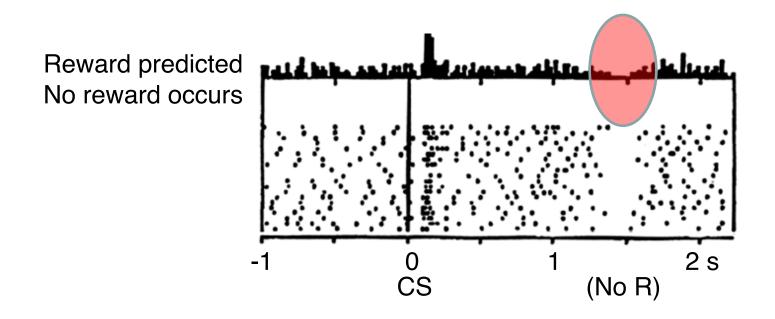
Before learning, reward is given in experiment, but animal does not predict (expect) reward (why is there increased activity after reward?)



After learning, conditioned stimulus predicts reward, and reward is given in experiment (why is activity fairly uniform after reward?)

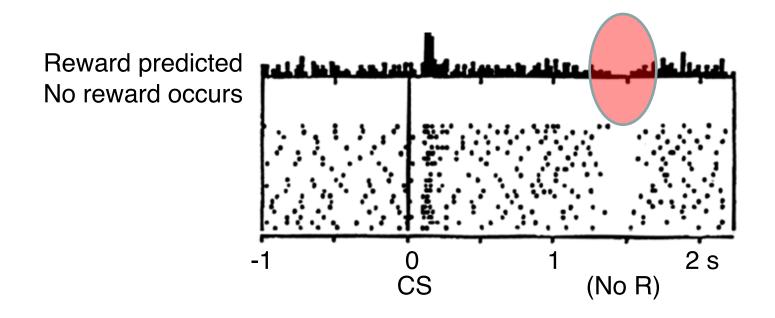


After learning, conditioned stimulus predicts reward so there is an expectation of reward, but no reward is given in the experiment



After learning, conditioned stimulus predicts reward so there is an expectation of reward, but no reward is given in the experiment

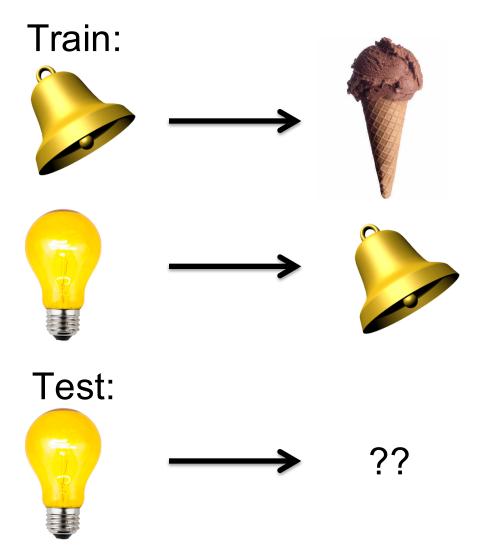
Why is there a dip? What are these neurons doing?



After learning, conditioned stimulus predicts reward so there is an expectation of reward, but no reward is given in the experiment

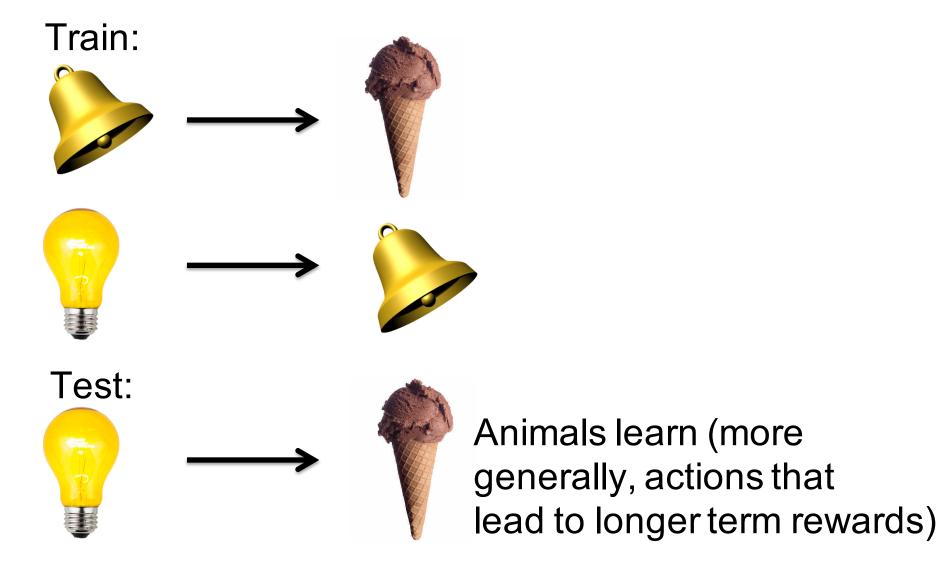
What are these neurons doing? Prediction error between actual and predicted reward (like r-v)

Shortcomings of Rescorla-Wagner: Example: secondary conditioning

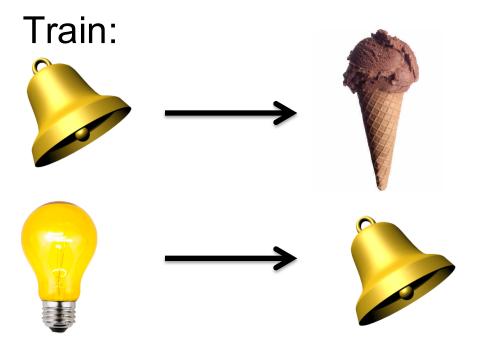


Based on Peter Dayan slides

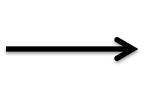
Shortcomings of Rescorla-Wagner: Example: secondary conditioning



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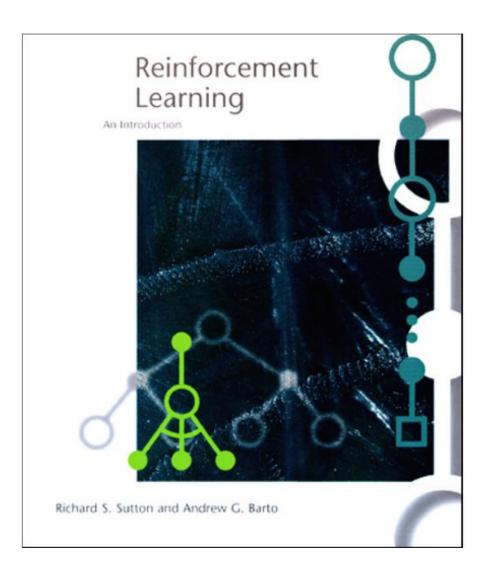


Test:



Rescorla-Wagner would predict no reward; only predicts immediate reward

1990s: Sutton and Barto (Computer Scientists)



1990s: Sutton and Barto (Computer Scientists)

• Rescorla-Wagner

VERSUS

• Temporal Difference Learning:

Predict value of future rewards (not just current)

Temporal Difference Learning

• Predict value of future rewards



From Dayan slides

Temporal Difference Learning

- Predict value of future rewards
- Predictions are useful for behavior
- Generalization of Rescorla-Wagner to real time
- Explains data that Rescorla-Wagner does not

Based on Dayan slides

Rescorla-Wagner

Want
$$V_n = r_n$$
 (here n represents a trial)
Error $\delta_n = r_n - v_n$

$$v_{n+1} = v_n + \varepsilon \delta_n$$

Want
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} + \cdots$$

(here t represents time within a trial; reward can come at any time within a trial. Sutton and Barto interpret V_t as the prediction of total future reward expected from time t onward until the end of the trial)

Based on Dayan slides; Daw slides

Want
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} + \cdots$$

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Prediction error:

$$\delta_t = (r_t + r_{t+1} + r_{t+2} + r_{t+3}....) - V_t$$

Want
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} + \dots$$

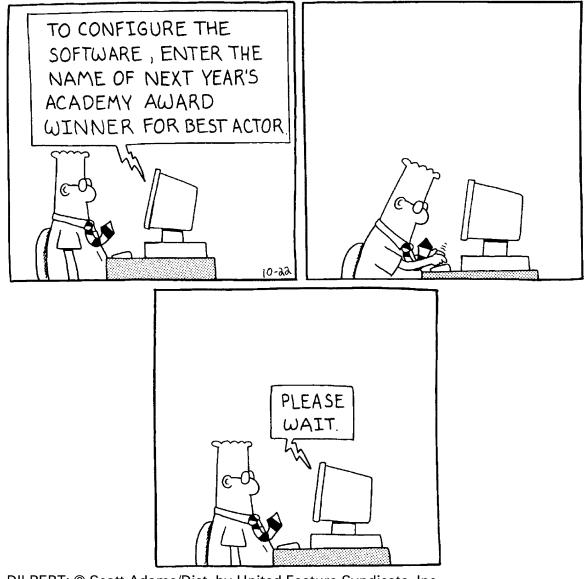
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Prediction error:

$$\delta_t = (r_t + r_{t+1} + r_{t+2} + r_{t+3}....) - V_t$$

Problem??

Based on Dayan slides; Daw slides



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In Niv and Schoenbaum, Trends Cog Sci 2009

Want
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} + \dots$$

(here t represents time within a trial)

But we don't want to wait forever for all future rewards...

$$r_{t+1}; r_{t+2}; r_{t+3}....$$

Want
$$V_t = r_t + r_{t+1} + r_{t+2} + r_{t+3} \dots$$

(here t represents time within a trial)

Recursion "trick":

$$v_t = r_t + v_{t+1}$$

Reward now plus my anticipation now equals total anticipated future

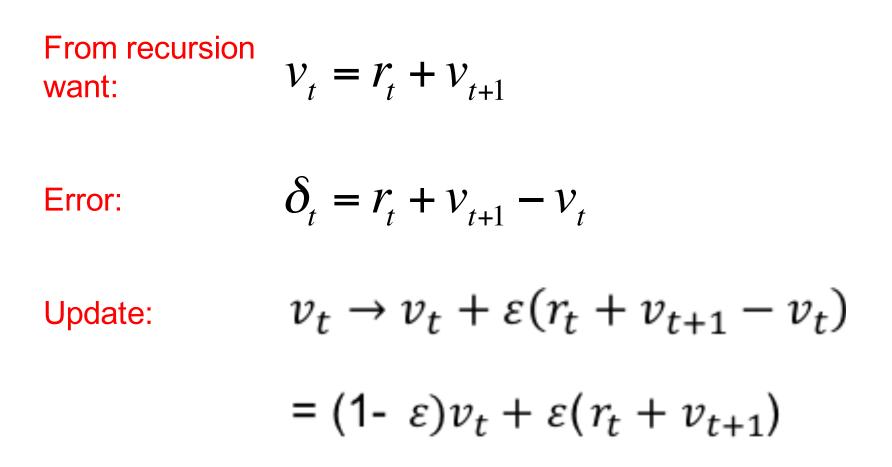
Based on Dayan slides; Daw slides

From recursion
$$V_t = V_t + V_{t+1}$$
 want:

Error:

$$\delta_t = r_t + v_{t+1} - v_t$$

Difference between what I anticipate at time t+1 and what I anticipate at time t



RV versus TD

• Rescorla-Wagner error: (n represents trial)

$$\delta_n = r_n - v_n$$

Temporal Difference Error: (t is time within a trial)

$$\delta_t = r_t + v_{t+1} - v_t$$

Name comes from!

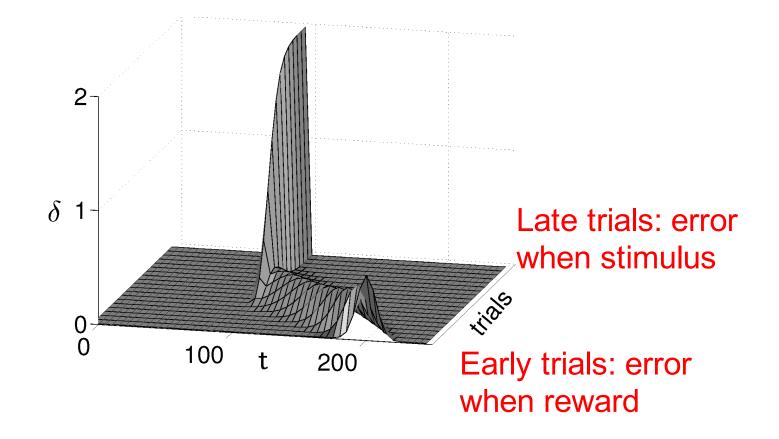
Temporal Difference Error: (t is time within a trial)

$$\delta_t = r_t + v_{t+1} - v_t$$

Name comes from!

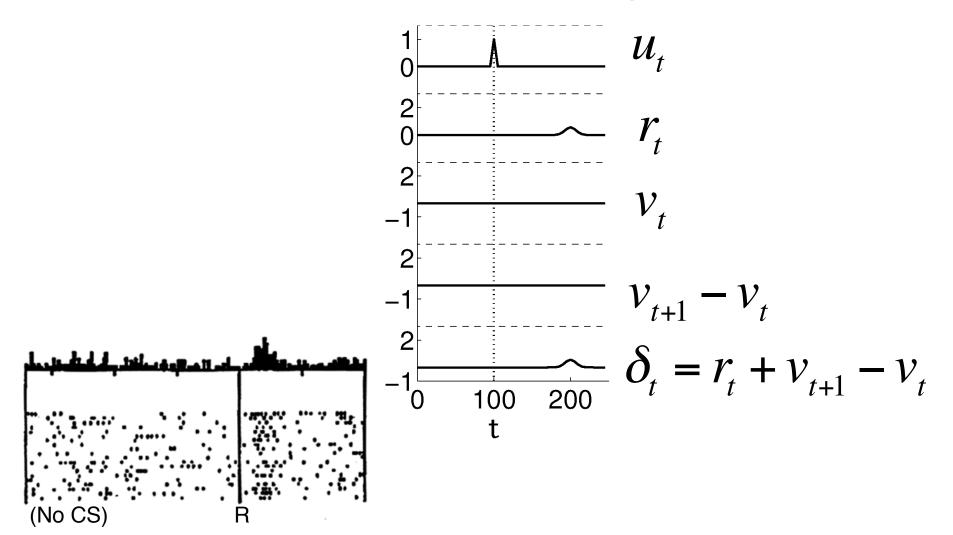
- $V_{t+1} = V_t$ Predictions steady
- $V_{t+1} > V_t$ Got better
- $V_{t+1} < V_t$ Got worse

Based on Daw slides

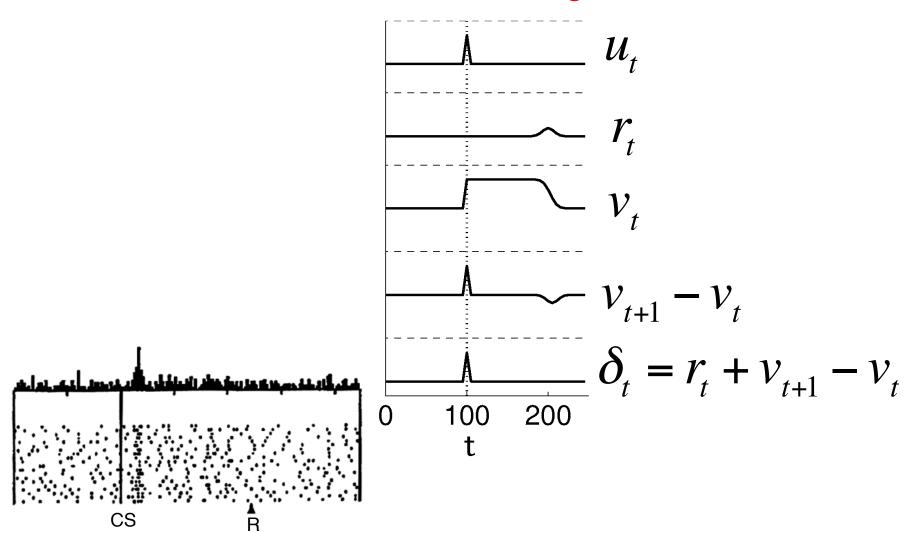


Dayan and Abbott Book: Surface plot of prediction error (stimulus at 100; reward at 200)

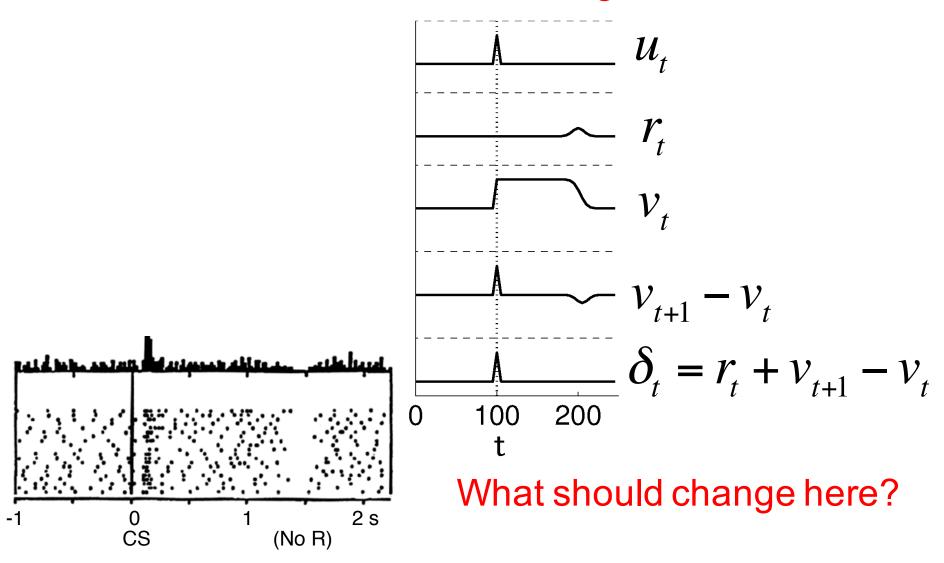
Before learning



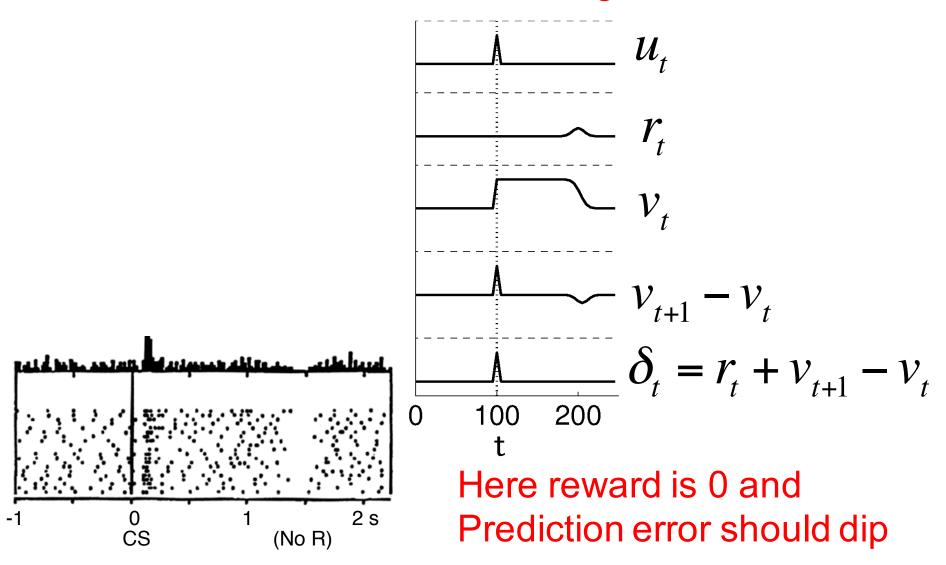
After learning



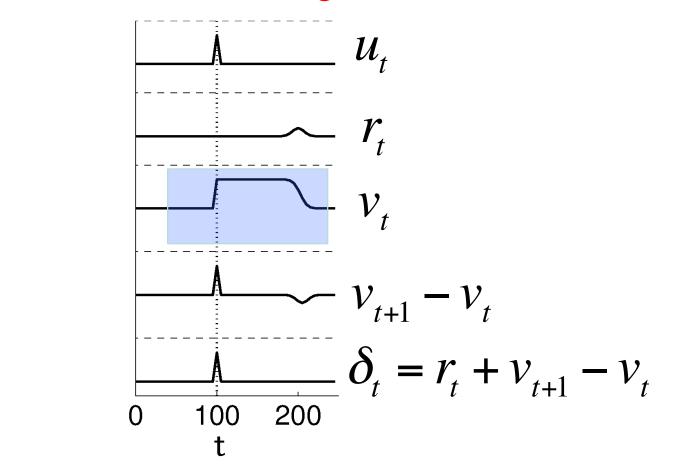
After learning



After learning

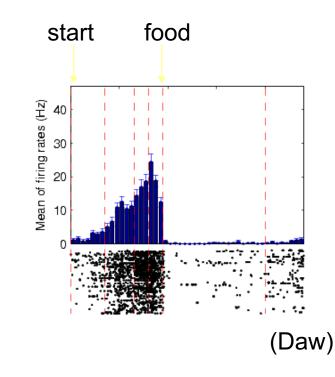


After learning



What about anticipation of future rewards?

Striatal neurons (activity that precedes rewards and changes with learning)



What about anticipation of future rewards?

From Dayan slides

Summary

Marr's 3 levels:

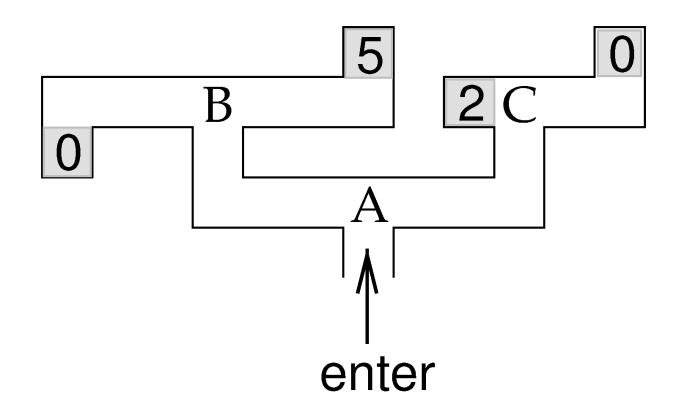
- Problem: Predict future reward
- Algorithm: Temporal Difference Learning (generalization of Rescorla-Wagner)
- Implementation: Dopamine neurons signaling error in reward prediction

Based on Dayan slides

What else

- Applied in more sophisticated sequential decision making tasks with future rewards
- Foundation of a lot of active research in Machine Learning, Computational Neuroscience, Biology, Psychology

More sophisticated tasks



Dayan and Abbott book

Recent example in machine learning

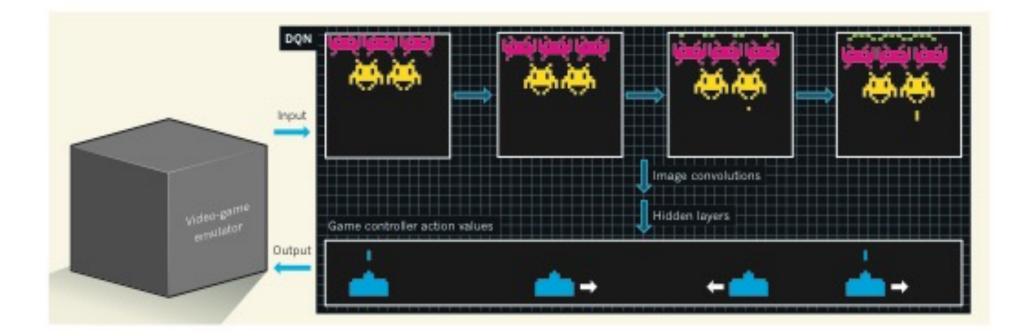
LETTER

doi:10.1038/nature14236

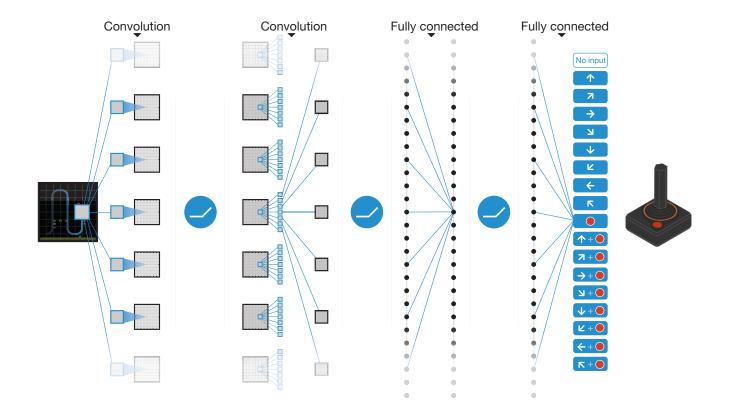
Human-level control through deep reinforcement learning

Volodymyr Mnih¹*, Koray Kavukcuoglu¹*, David Silver¹*, Andrei A. Rusu¹, Joel Veness¹, Marc G. Bellemare¹, Alex Graves¹, Martin Riedmiller¹, Andreas K. Fidjeland¹, Georg Ostrovski¹, Stig Petersen¹, Charles Beattie¹, Amir Sadik¹, Ioannis Antonoglou¹, Helen King¹, Dharshan Kumaran¹, Daan Wierstra¹, Shane Legg¹ & Demis Hassabis¹

Mnih et al. Nature 518, 529-533; 2015



Scholkopf. News and Views; Nature 2015



Mnih et al. Nature 518, 529–533; 2015

