

Pushdown Automata

The machine model for the context-free language.

Pushdown Automata

A pushdown automaton is an NFA with a last-in, first-out storage device called **stack**.

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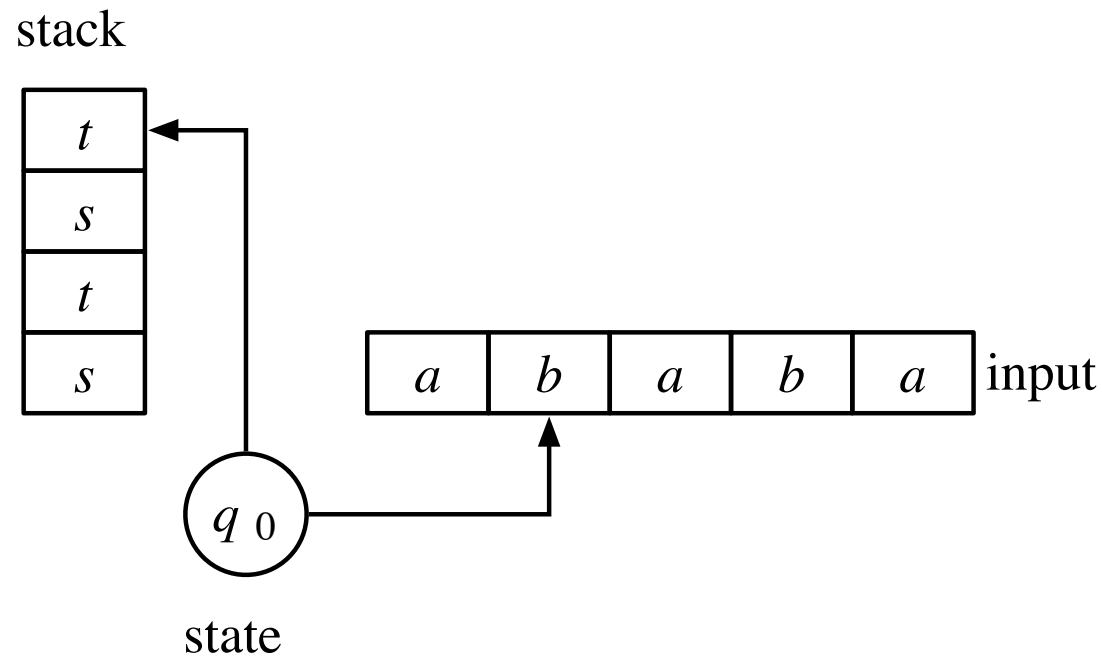
A pushdown automaton is an NFA with a last-in, first-out storage device called **stack**.

A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$ where

1. Q is a finite **set of states**,
2. Σ is a finite **input alphabet**,
3. Γ is a finite **stack alphabet**,
4. $\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$ is the **transition**,
5. $q_0 \in Q$ is the start state, and
6. $F \subseteq Q$ is the **set of accept states**,

where $\Sigma_\epsilon = \Sigma \cup \{\epsilon\}$ and $\Gamma_\epsilon = \Gamma \cup \{\epsilon\}$.

A Schematic Representation of a PDA



Represent the contents of the stack by taking the letters from top to bottom and putting them from left to right. Here the stack has the word *tsts*.

Computation by Pushdown Automata

- (A) If not the entire input has been read, it may choose to **read the next letter**.
- If either the entire input has already been read or it decides not to read the next letter, the input letter is considered to be ϵ .

Computation by Pushdown Automata

- (B) It may choose to **read the top letter** of the stack.
- If the stack is already empty, then the computation stops there without accepting.
 - If it decides not to read the stack, the stack letter is considered to be ϵ .

Computation by Pushdown Automata

- (C) Depending on the current state, the input letter, and the stack letter, it **nondeterministically decides the next state** and **a letter to be placed on the stack**, with a possible option of not placing a letter, in which case the letter is considered to be ϵ .

Transition Function of a PDA

- The input: $Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon}$.
- The output: $2^{Q \times \Gamma_{\epsilon}}$.

Acceptance of Pushdown Automata

A pushdown automaton M *accepts* an input w if M arrives at an accept state sometimes after reading all the input letters.

A computation path of M on input w **halts without accepting** if there is no applicable next move.

If the current state is q , the next input letter is a , and the top stack letter is b , there are four possible courses of action:

1. a move in $\delta(q, \epsilon, \epsilon)$
2. a move in $\delta(q, \epsilon, b)$
3. a move in $\delta(q, a, \epsilon)$
4. a move in $\delta(q, a, b)$

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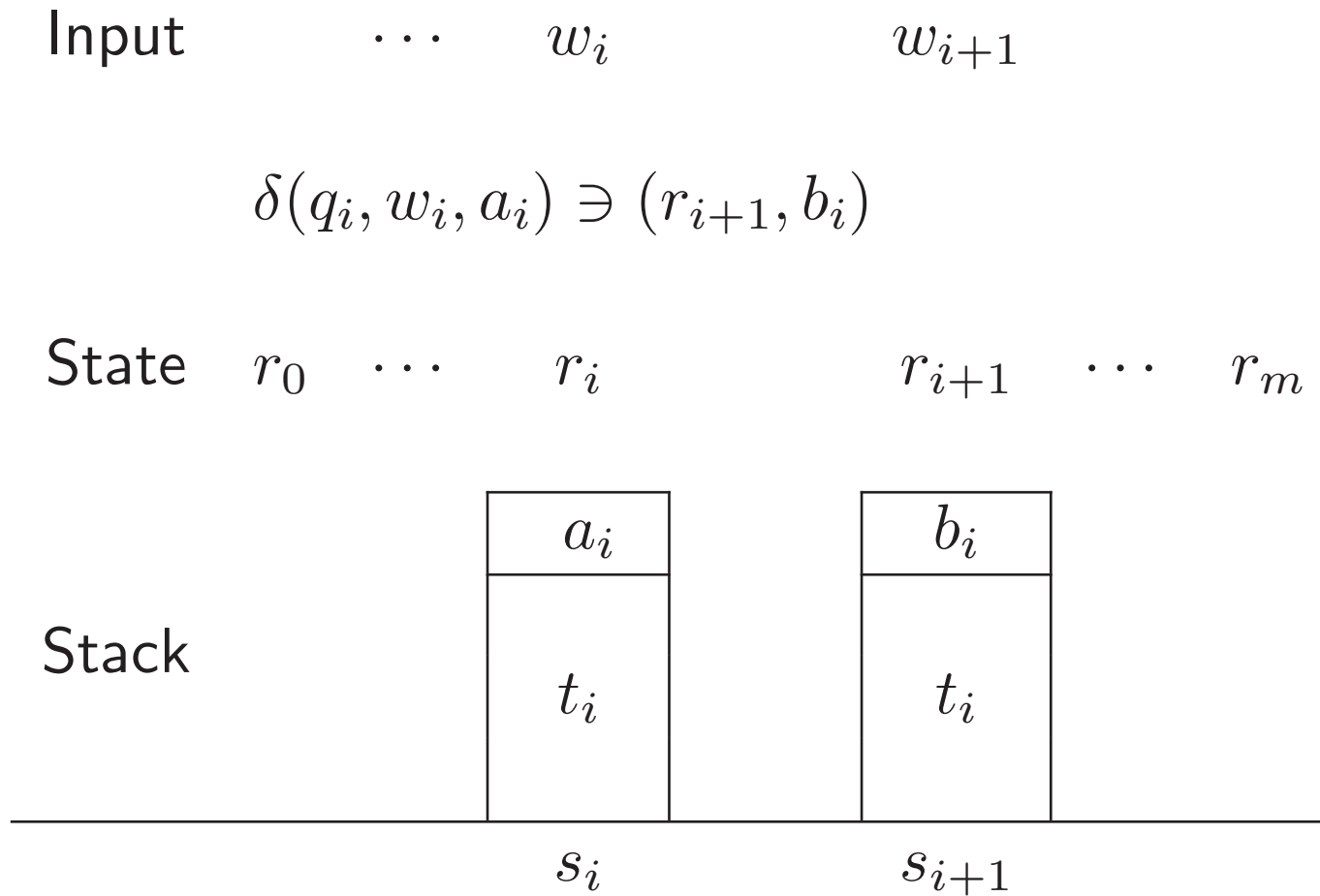
1. a move in $\delta(q, \epsilon, \epsilon)$
2. a move in $\delta(q, \epsilon, b)$ – **impossible if stack is empty**
3. a move in $\delta(q, a, \epsilon)$ – **impossible if no input letter is left**
4. a move in $\delta(q, a, b)$ – **impossible if no input letter is left or stack is empty**

Acceptance by a Pushdown Automaton

Formally, M **accepts** $w \in \Sigma^*$ if there exist

- $r_0, \dots, r_m \in Q$ (states), $w_1, \dots, w_m \in \Sigma_\epsilon$ (input letters),
 - $a_1, \dots, a_m \in \Gamma_\epsilon$ (stack letters read),
 - $b_1, \dots, b_m \in \Gamma_\epsilon$ (stack letters written),
 - $s_1, \dots, s_m \in \Gamma^*$ (stack word before pop),
 - $t_1, \dots, t_m \in \Gamma^*$ (stack word after pop), such that:
1. $r_0 = q_0, r_m \in F$ (start with q_0 and accept),
 2. $w = w_1 \cdots w_m$ (the input decomposition),
 3. $a_1 = s_1 = t_1 = \epsilon$ (start with empty stack),
 4. for all $i, 1 \leq i \leq m - 1, s_i = a_i t_i$ and $s_{i+1} = b_i t_i$
(preservation of stack content other than top),
 5. for all $i, 1 \leq i \leq m, (r_i, b_i) \in \delta(r_{i-1}, a_{i-1}, b_{i-1})$
(following transition).

Diagram



Example 1

A PDA for $L = \{0^n 1^n \mid n \geq 0\}$.

For example, 000111 is a member, 0011 is a member, but 00110011 is not.

Example 1

Idea

Using stack keep a tally of the leading 0s. Compare the number against the number of trailing 1s.

Example 1

Algorithm

1. May accept immediately.
2. Place a special symbol \$ on the stack to **mark the bottom**.
3. Read input symbols without popping from stack. If the symbol is a 0, put a 0 onto stack; otherwise, stop.
4. Guess the start of 1s and begin simultaneously reading input and popping from stack.

If either the input symbol is not a 1 or the stack symbol popped is not a 0, stop.

Any time during this, stop reading the input and then

- verify that the top of stack is \$ and accept.

How This Method Works

- $0^n 1^n$ for some $n \geq 1$: Will accept.
- ϵ : Will accept by choosing to verify \$ immediately after place it on the top.

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- $0^n 1^n$ for some $n \geq 1$: Will accept.
- ϵ : Will accept by choosing to verify \$ immediately after place it on the top.
- $1y$ for some $y \in \{0, 1\}^*$: Will either pop the \$ on reading the first 1 or enter accept without reading any input letter.
- $0^n 1^{n+k}$ for some $n, k \geq 1$: Will either pop the \$ on reading the first 1 or enter accept without finishing to read the input.
- $0^n 1^{n-k}$ for some $n, k \geq 1$: Verification for \$ will fail.

Transition Function

$\Gamma = \{0, 1, \$\}$, $Q = \{q_1, q_2, q_3, q_4\}$, $F = \{q_1, q_4\}$, q_1 is the initial state

Input:	0		1		ϵ		
Stack:	0/\$	ϵ	0	\$/ ϵ	0	\$	ϵ
q_1							$\{(q_2, \$)\}$
q_2		$\{(q_2, 0)\}$	$\{(q_3, \epsilon)\}$				
q_3			$\{(q_3, \epsilon)\}$			$\{(q_4, \epsilon)\}$	

Example 1

Let (q, u, v) , $q \in Q$, $u \in \Sigma^*$, $v \in \Gamma^*$, denote the configuration where **the state is q , the remaining input is u , and the stack word is v .**

000111 is accepted by the following path:

$$\begin{aligned} &(q_1, 000111, \epsilon) \Rightarrow (q_2, 000111, \$) \Rightarrow (q_2, 00111, 0\$) \\ &\Rightarrow (q_2, 0111, 00\$) \Rightarrow (q_2, 111, 000\$) \Rightarrow (q_3, 11, 00\$) \\ &\Rightarrow (q_3, 1, 0\$) \Rightarrow (q_3, \epsilon, \$) \Rightarrow (q_4, \epsilon, \epsilon). \end{aligned}$$

Example 2

$L = \{u \in \{0, 1\}^* \mid u \text{ has the same number of 0s as 1s}\}.$

For example, 011100 is a member, 10010101 is a member, and 00010 is a nonmember.

Example 2

$L = \{u \in \{0, 1\}^* \mid u \text{ has the same number of 0s as 1s}\}.$

Idea

Using stack maintain a *tally of the difference between the number of 0s and the number of 1s that have been read so far*. Use a tally of 0s if there have been more 0s than 1s and a tally of 1s if there have been more 1s than 0s.

Compare the first letter of the tally and an input letter. If one is a 0 and the other is a 1, they cancel out; otherwise, increase the tally.

Example 2

$L = \{u \in \{0, 1\}^* \mid u \text{ has the same number of 0s as 1s}\}.$

$Q = \{q_0, q_1, q_2, q_3, q_4\}$, q_4 :final, q_0 :initial

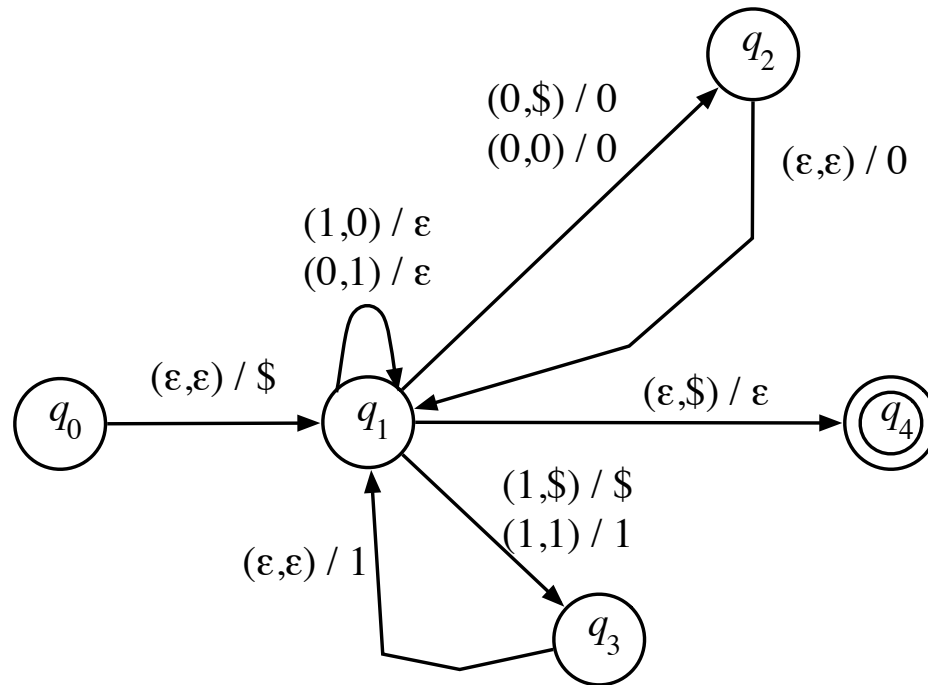
No permissible actions in q_4

$\Gamma = \{0, 1, \$\}$

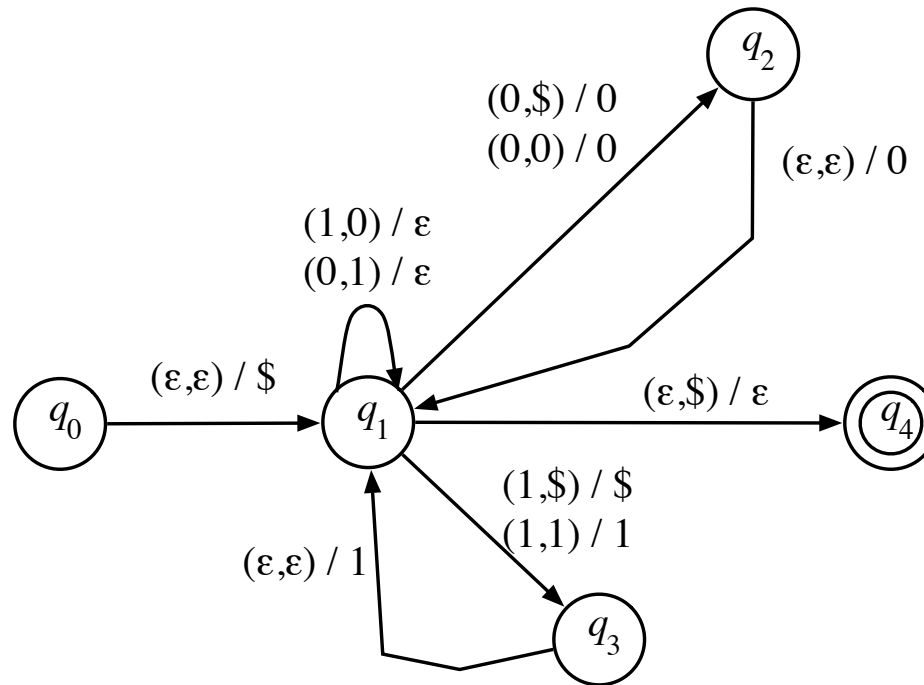
State	Input	Stack			
		0	1	\$	ϵ
q_0	ϵ				$(q_1, \$)$
q_1	0	$(q_2, 0)$	(q_1, ϵ)	$(q_2, \$)$	
	1	(q_1, ϵ)	$(q_3, 1)$	$(q_3, \$)$	
	ϵ			(q_4, ϵ)	
q_2	ϵ				$(q_1, 0)$
q_3	ϵ				$(q_1, 1)$

Here { and } are omitted.

Example 2 Diagram



Example 2 Diagram



Example: $(q_0, 011100, \epsilon) \Rightarrow (q_1, 011100, \$) \Rightarrow (q_2, 11100, \$) \Rightarrow$
 $(q_1, 11100, 0\$) \Rightarrow (q_1, 1100, \$) \Rightarrow (q_3, 100, \$) \Rightarrow (q_1, 100, 1\$) \Rightarrow$
 $(q_3, 00, 1\$) \Rightarrow (q_1, 00, 11\$) \Rightarrow (q_1, 0, 1\$) \Rightarrow (q_1, \epsilon, \$) \Rightarrow (q_4, \epsilon, \epsilon)$